



# The Digital Library Reference Model: Functionality Domain

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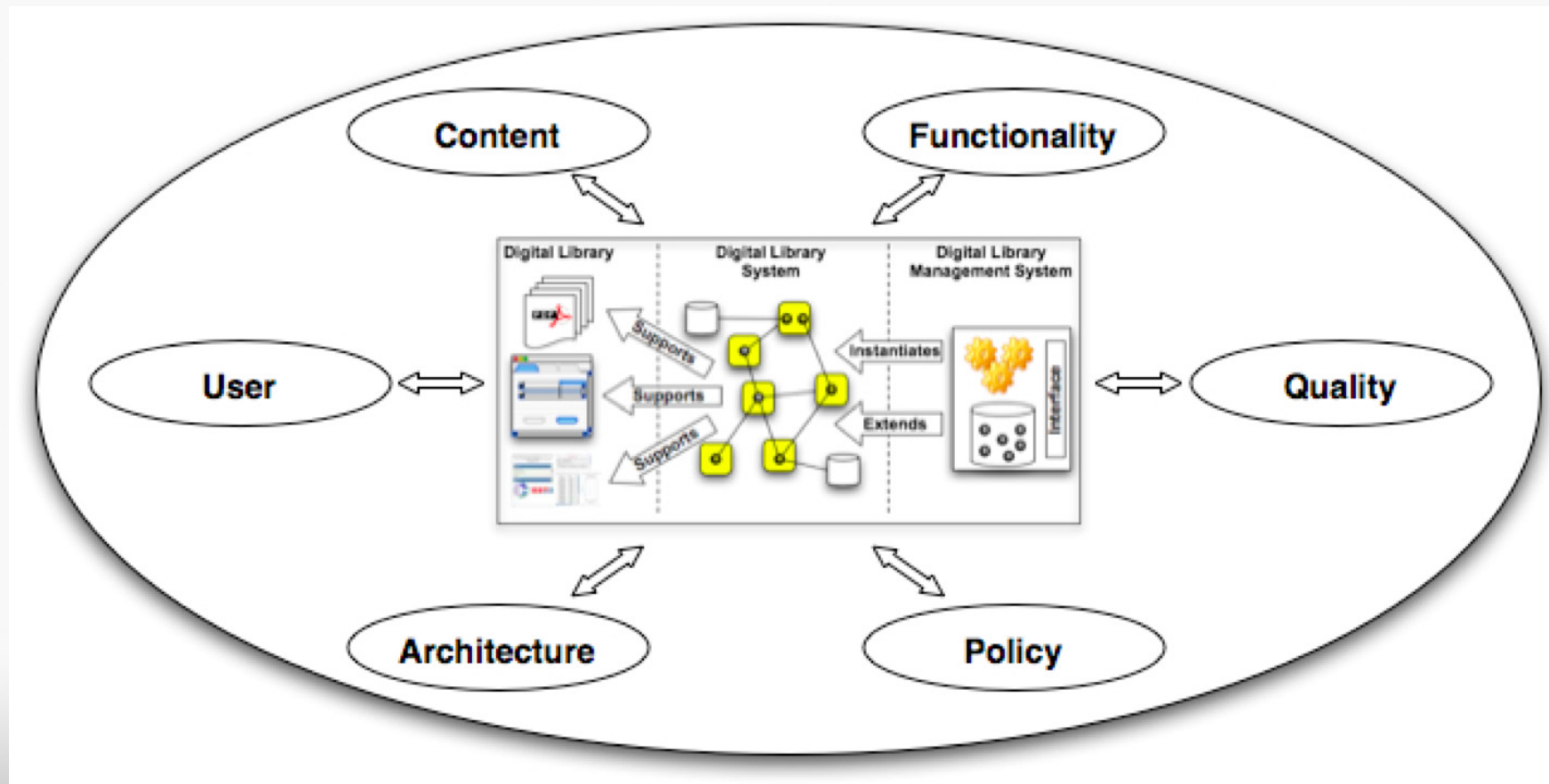
# Outline

**The context**

**The functionality domain**

**A scenario**

# Reference Model



## Role of the Reference Model

The *Functionality* concept encapsulates the services that a Digital Library offers to its different users.

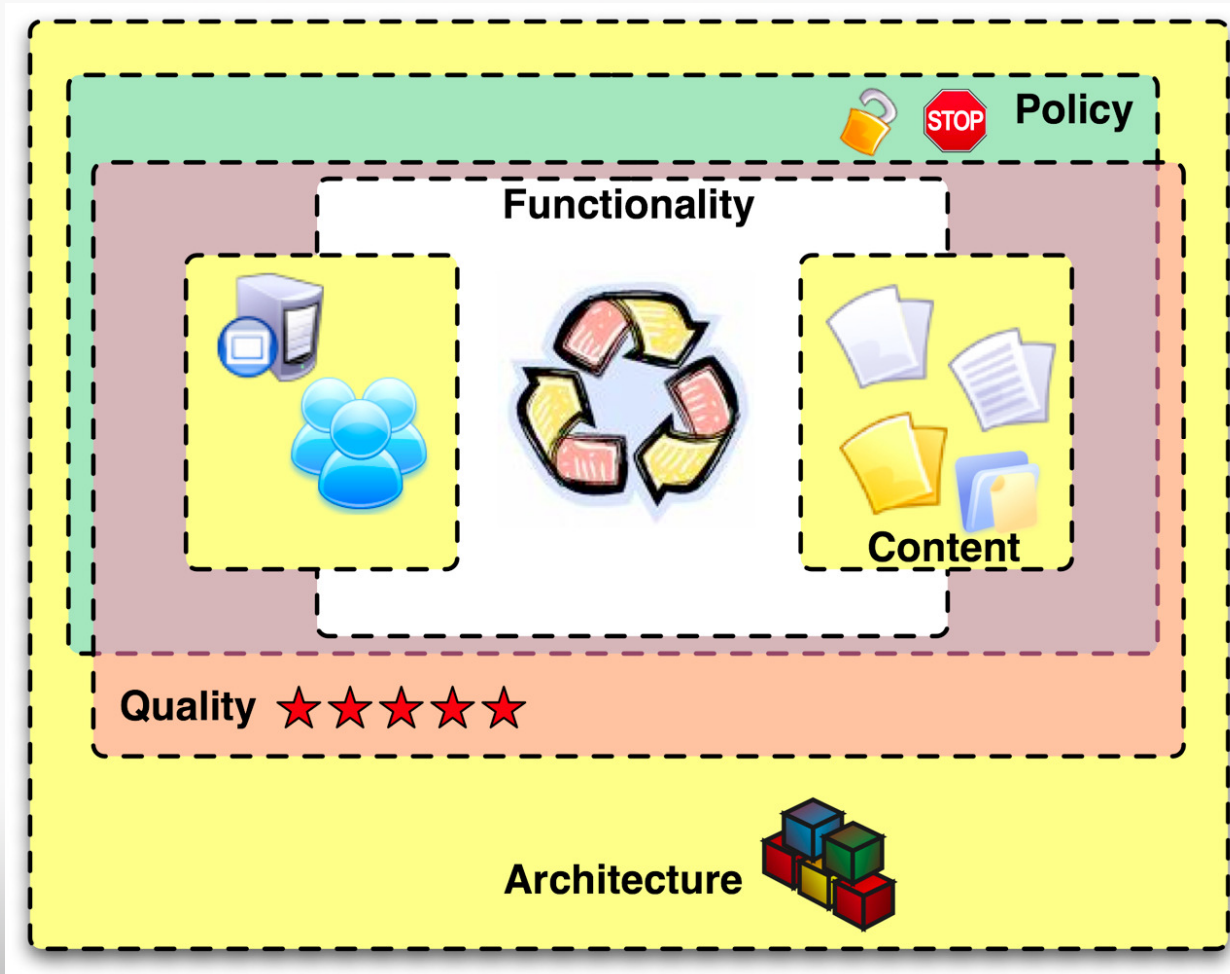
There is no limit to the set of functionalities that a DL can offer to their users:

- technologies evolve
- business models evolve
- expectations evolve

What is the role of a Reference Model?

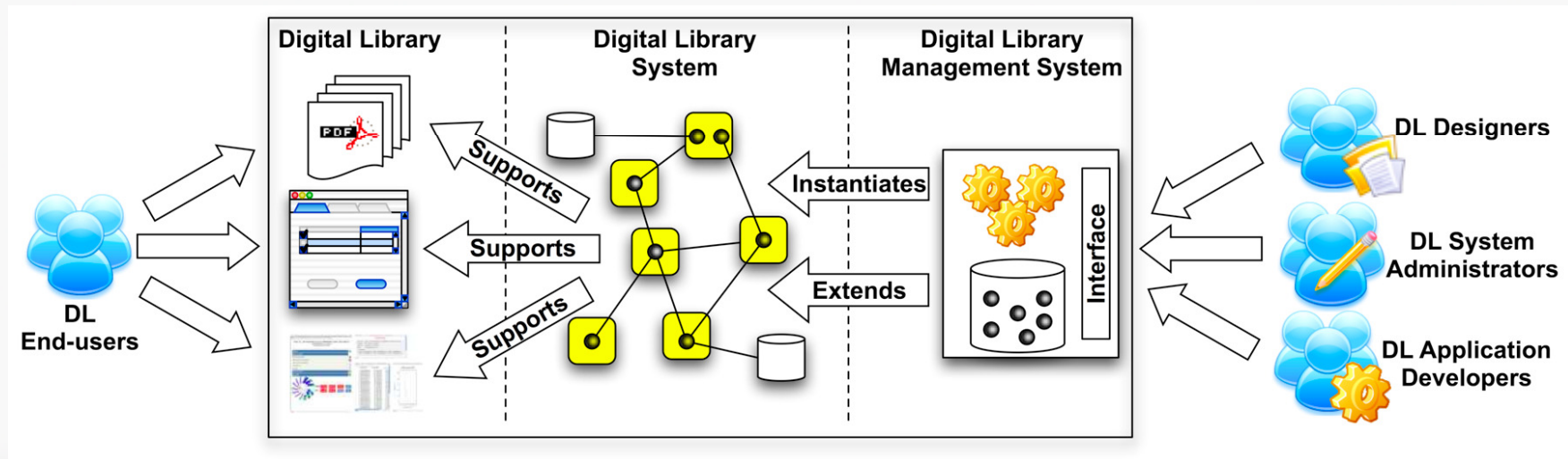
To lay down the building blocks, as of today

# Functionality is the core

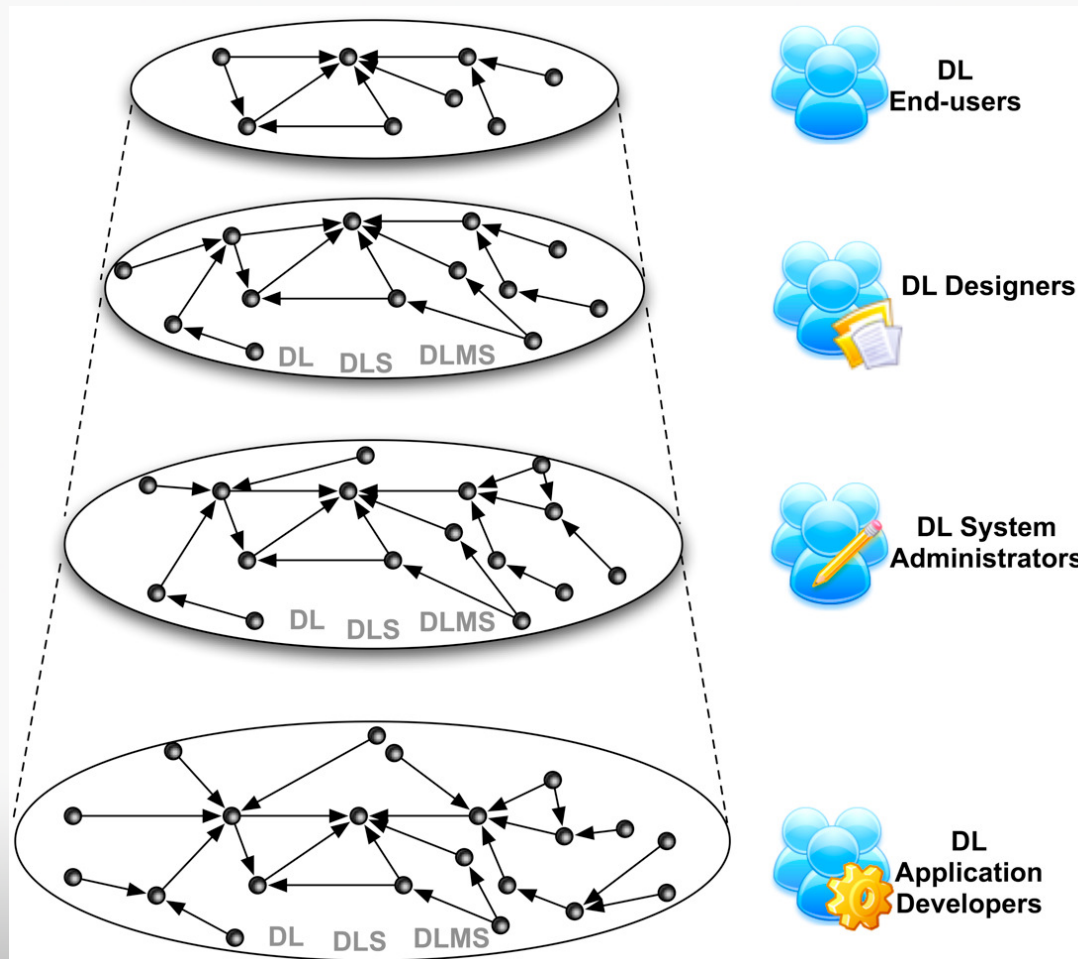


# Functionality for ?

- Actors who use the DL functionality:



# Relationships among users



# The Functionality Domain

Captures all processing that can occur on  
*Resources* and activities that can be observed  
by *Actors* in a Digital Library



# Function

Wikipedia (Oct. 4, 2010, 11:12:56 CET)

- *In the abstract set-theoretic approach, a function is a relation between the domain and the codomain that associates each element in the domain with exactly one element in the codomain.*
- *An example of a function with domain  $\{1,2,3\}$  and codomain  $\{2,3,4\}$  associates 1 with 2, 2 with 3, and 3 with 4.*

## Function specification

- A table of values is a common way to specify a function in statistics, physics, chemistry, and other sciences.
- And also in information systems
  - and therefore in DLs



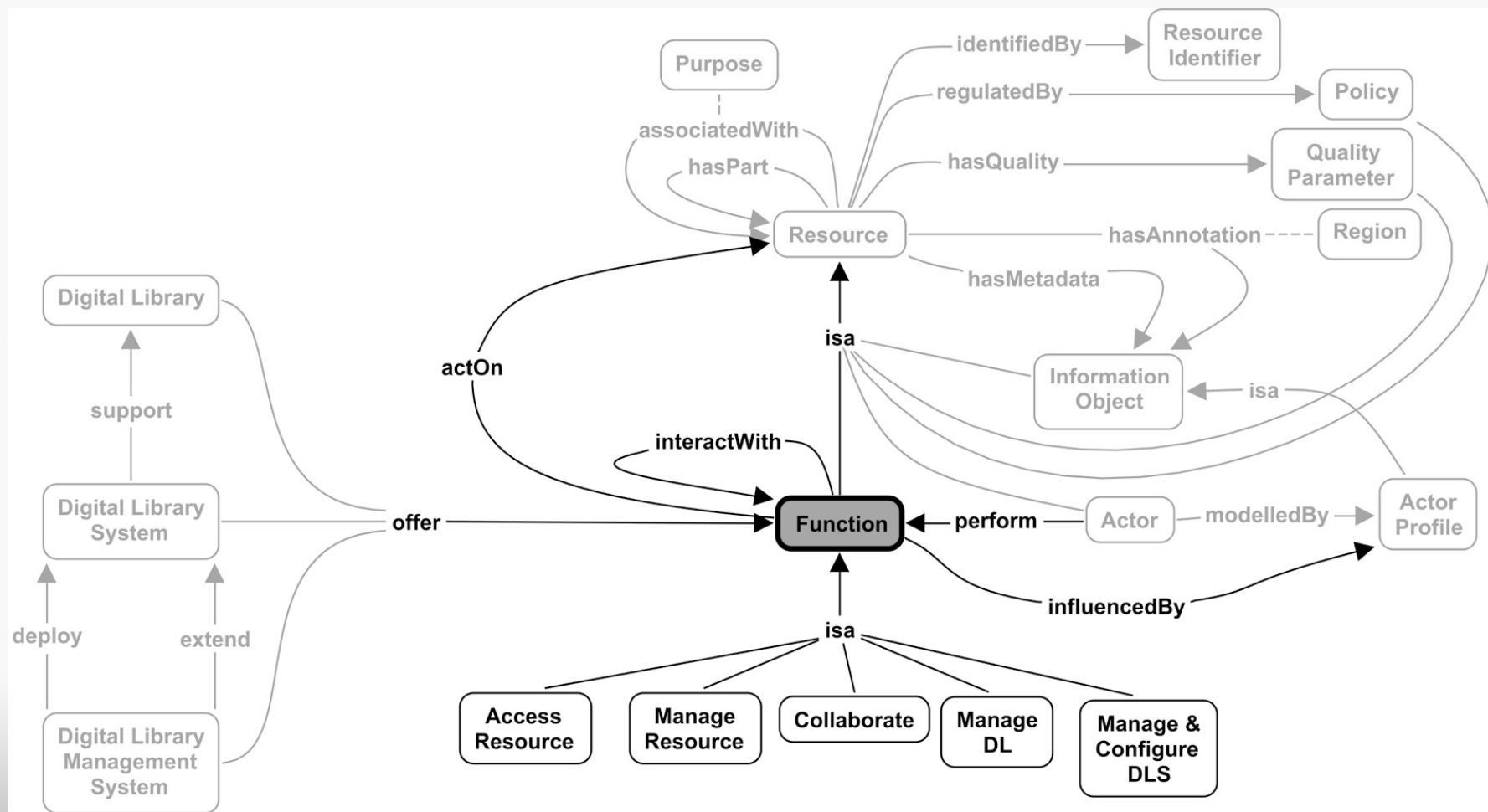
## In Computer Science

- A function is a (logical) machine that performs a specific task.
  - In a DL, there are a number of such machines, ready to be used by the (authorized) user
- In order to use a function, the function must be applied
  - i.e. the machine must be started
    - push a button on a GUI
    - enter a URL in a browser
    - type some text in a terminal window

## In Computer Science

- When applied, a function becomes a process:
  - has input parameters
  - has output parameters
  - may change the DL
- Querying
- Inserting an object
- but there is a lot more ...

# The Map



# A Function is-a Resource

- it has a unique identifier (Resource Identifier)
  - is it an information resource or a non-information resource?
- it has structure:
  - can be atomic
    - composed of no other functions
  - the composition of simpler functions, which results in an arbitrarily structured workflow:
    - <hasPart> A function has functions as its parts
    - <associatedWith> A function is associated with a function for a Purpose

# A Function is-a Resource

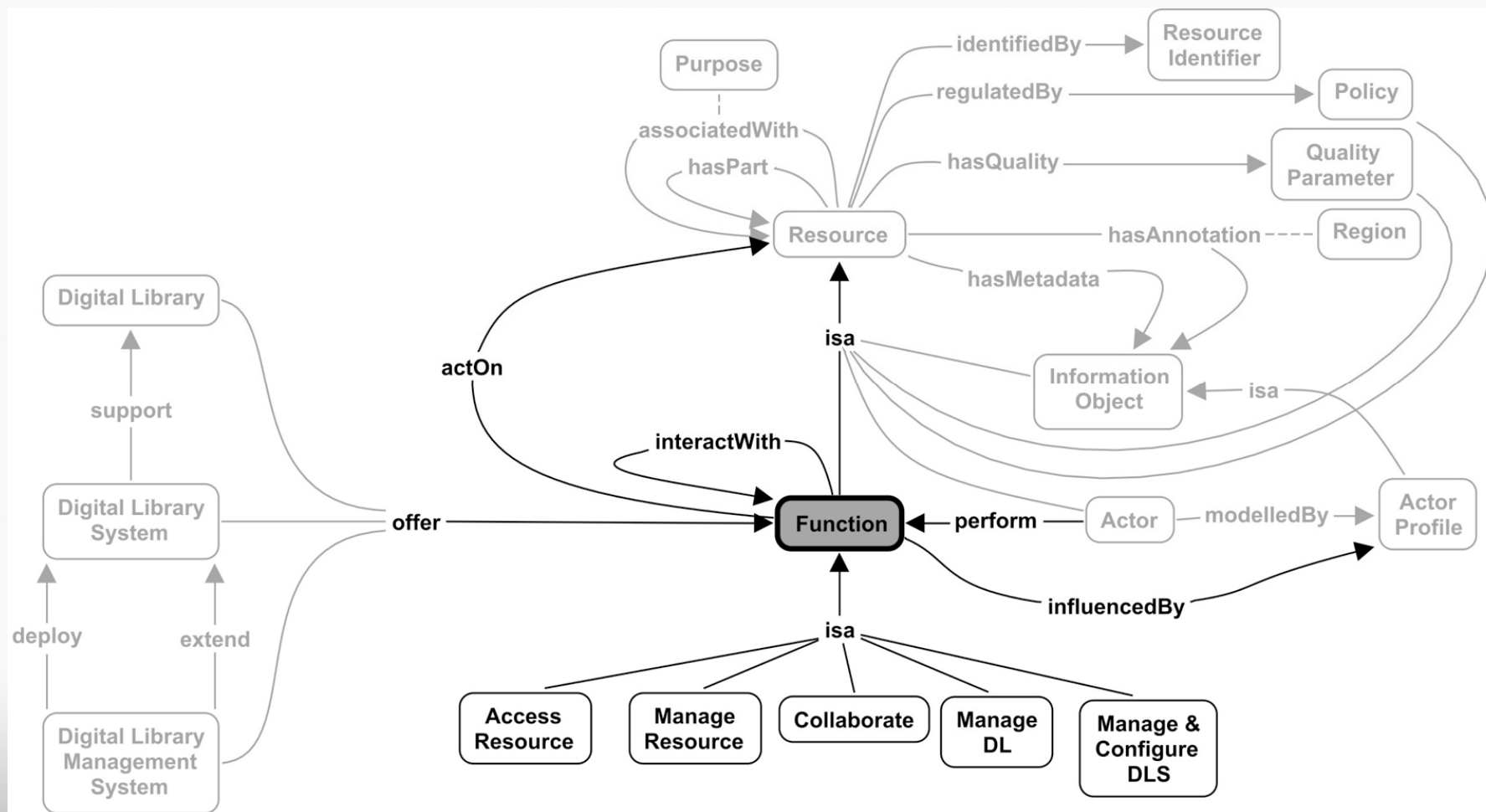
- it is characterised by various Quality Parameters covering various quality aspects (<hasQuality>)
  - synchronous vs. asynchronous
  - efficient
  - robust
  - state-full vs state-less
  - CPU-bound vs I/O-bound
- its lifetime and behaviour are regulated by Policies (<regulatedBy>)
  - which Actors are allowed to perform the Function in a certain context
  - which billing schema applies to the Function
- it can be enriched with Metadata (<hasMetadata>)
  - there are many languages for describing functions, from technically-oriented ones (such as WSDL) to more semantically-oriented ones (DAML-S)
  - Functions are searchable, like any other resource



## A Function is-a Resource

- it can be enriched with Annotation  
(`<hasAnnotation>`)
  - pre-formalization
  - helping the interpretation
  - social activity

# The Map



# A Function is a Function

- A Function acts on Resources (<actOn>)
  - Resources means not only Information Objects but also Functions, Actor profiles, Policies, etc.
- A Function interacts with other Functions (<interactWith>)
  - Orders functions within a workflow

# How is a Function born?

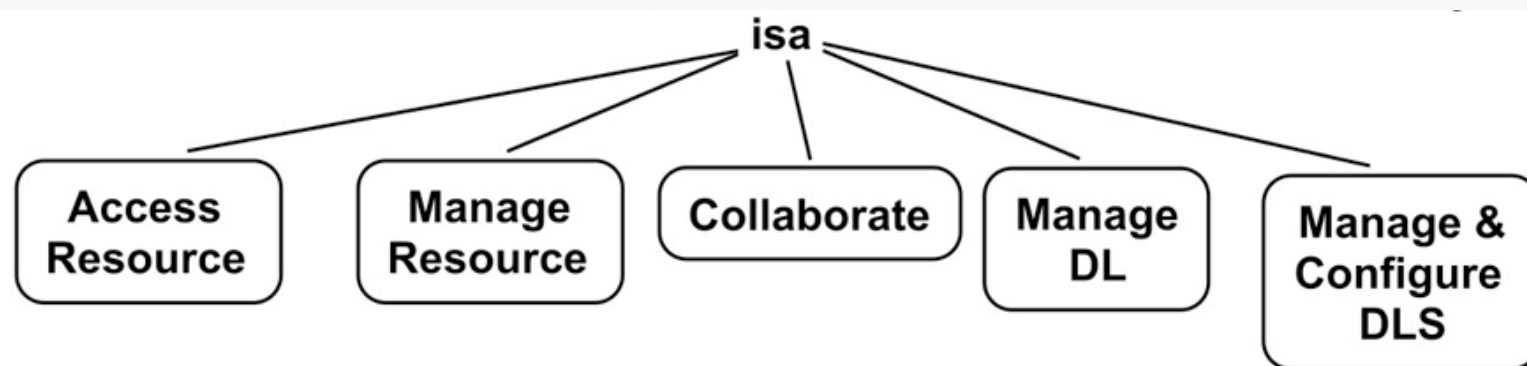
The result of a complex process/chain.

A simplified waterfall picture (largely inspired by the process in Europeana):

- Business sees a new opportunity and defines a need
- Potential users elaborate the need in form of a (system of) requirement(s)
- Conceptual modellers turn requirements into a functional specification
- Developers turn the functional specification into a technical specification
- Business performs cost/benefit analysis on the technical specification and (sometimes) signs it off for implementation
- Developers turn the technical specification into software
- Quality controllers test the software to check whether it meets quality parameters
- Users tests the software to check whether it meets the initial requirements
- System administrators deploy the software into the architecture, and subsequently make sure the software operates correctly as the context around the DL evolves.

# What Functions in a DL?

- Each Digital Library may have its own set of *Functions* depending on its underlying business models.
- *Function* is specialised into five other concepts that still represent quite general classes of activities.



## Access

*Access Functions* help in identifying and obtaining  
*Resources*.

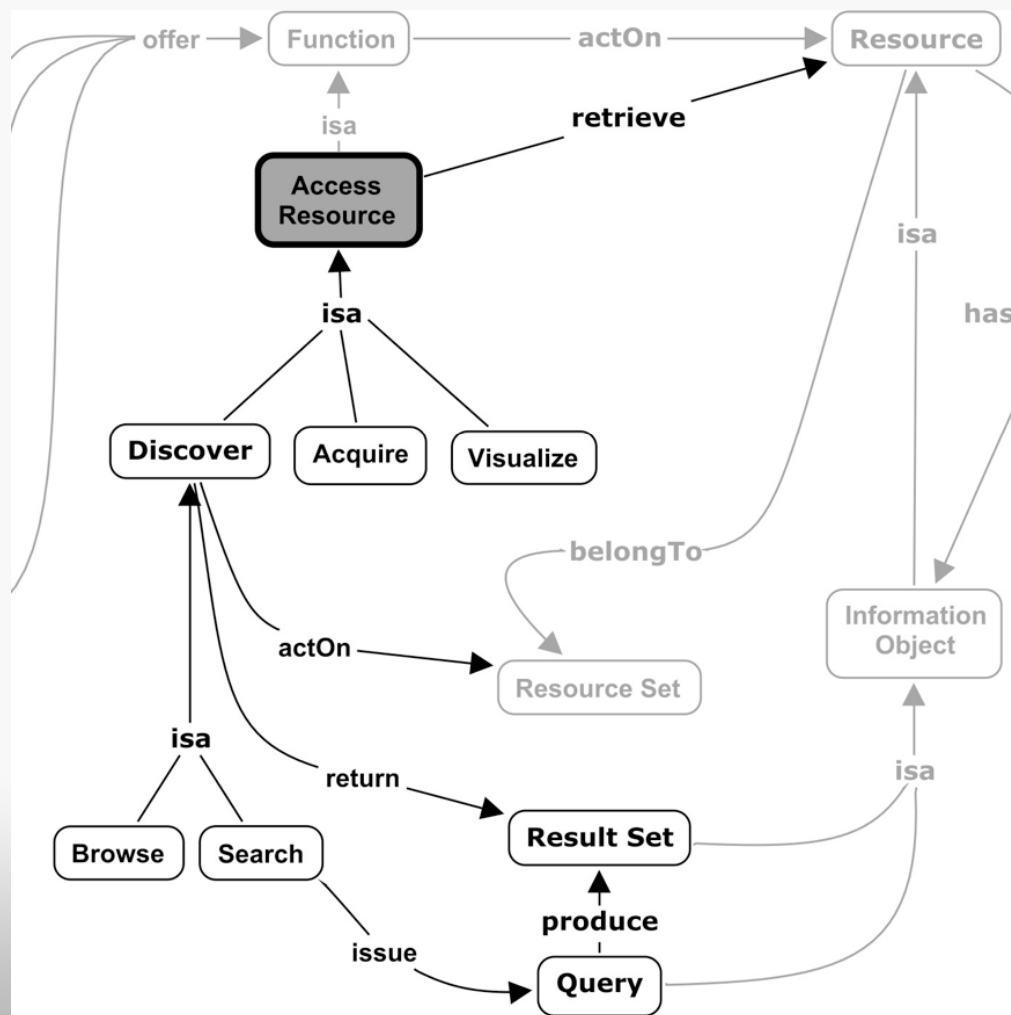
***Access Resource*** encompasses all machines related  
to

- requesting
- locating
- retrieving
- transforming
- representing in a ‘material form’  
a *Resource*

*Access Functions* do not modify the DL

# Access functions

- C32 Access Resource
- C33 Discover
- C34 Browse
- C35 Search
- C36 Acquire
- C37 Visualise

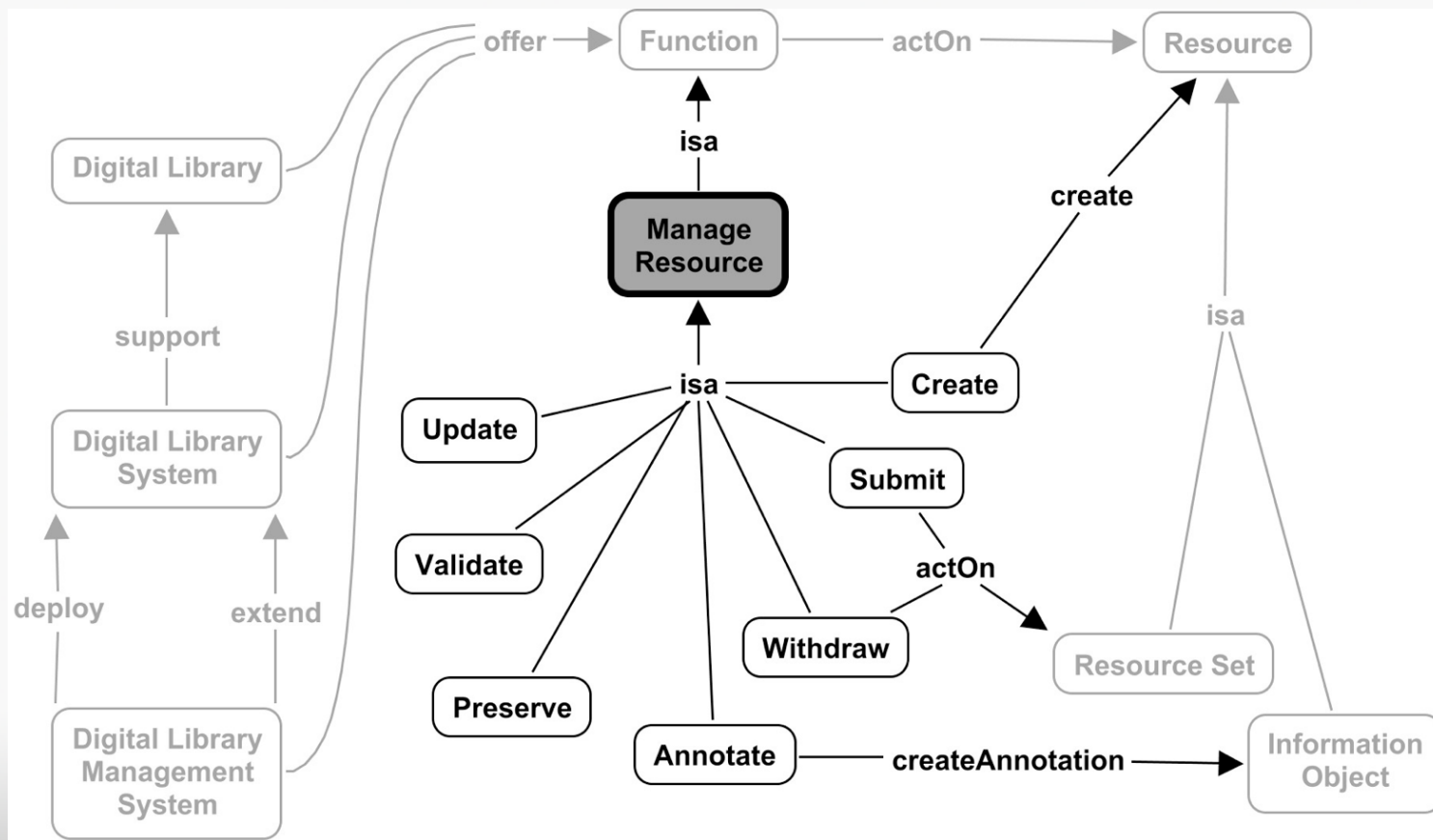


## Manage Resource

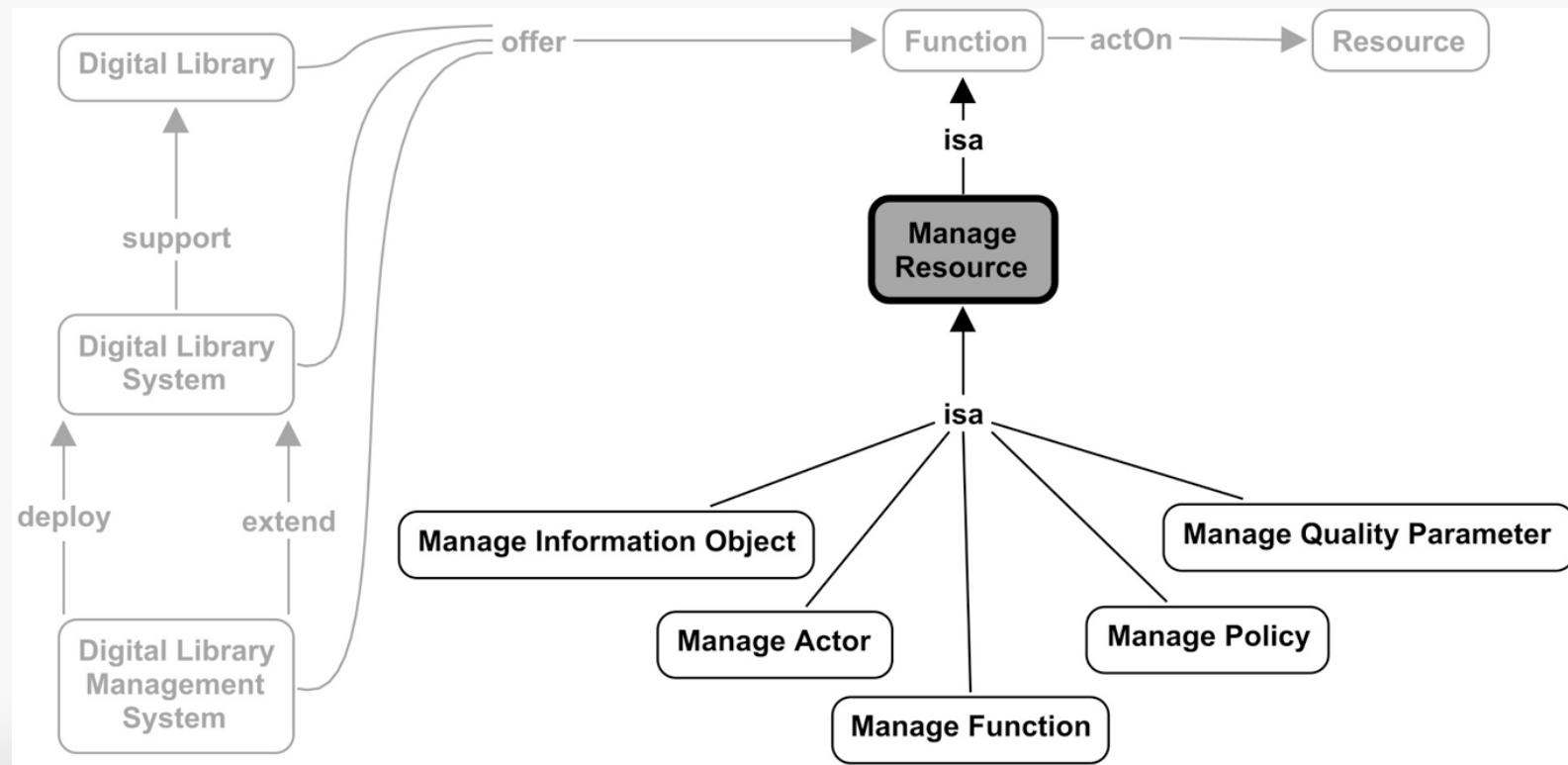
- includes all machines for
  - creating new Resources
  - inserting them into the DL
  - deleting old Resources
  - updating existing Resources,
  - converting or transforming existing Resources.



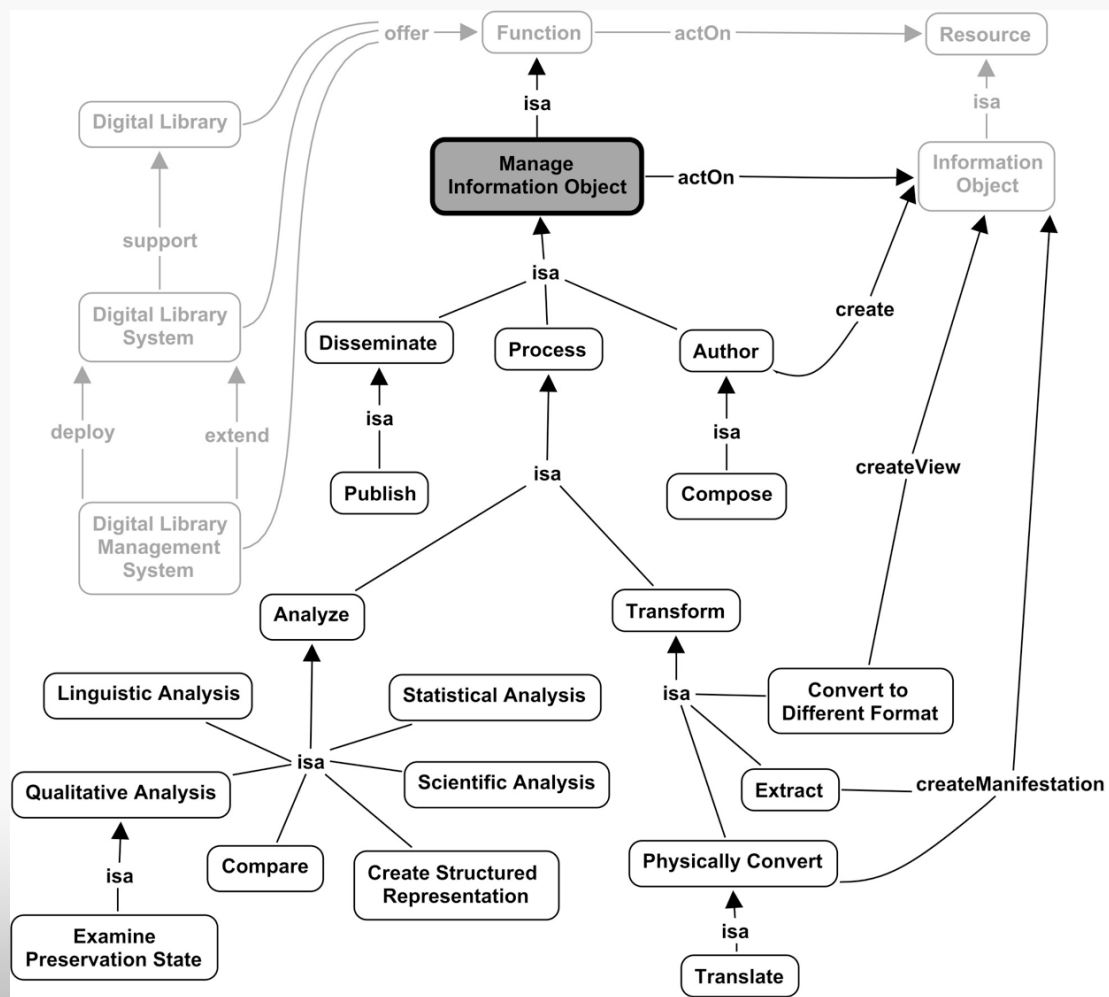
# Manage Resource for all Resources



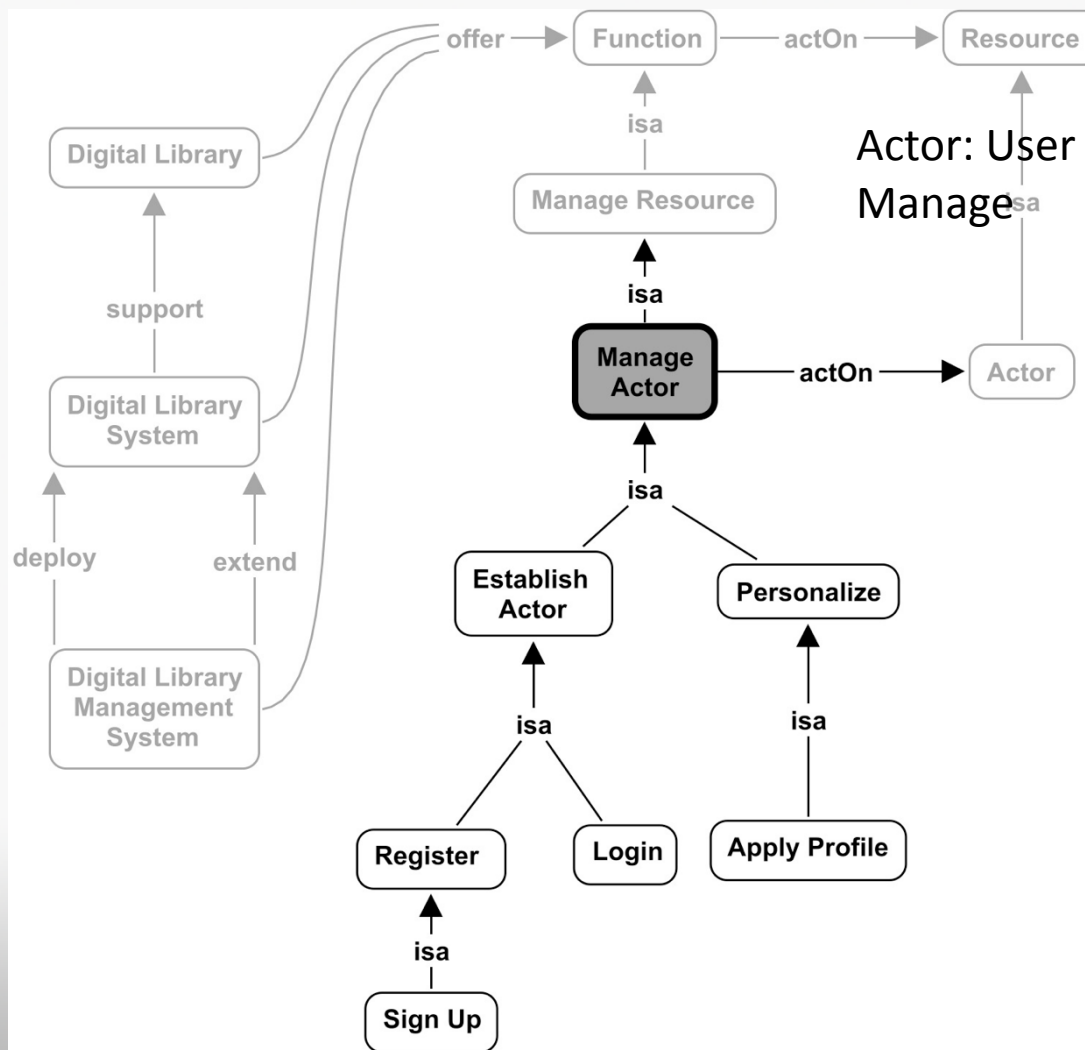
# Manage Resource per Resource Type



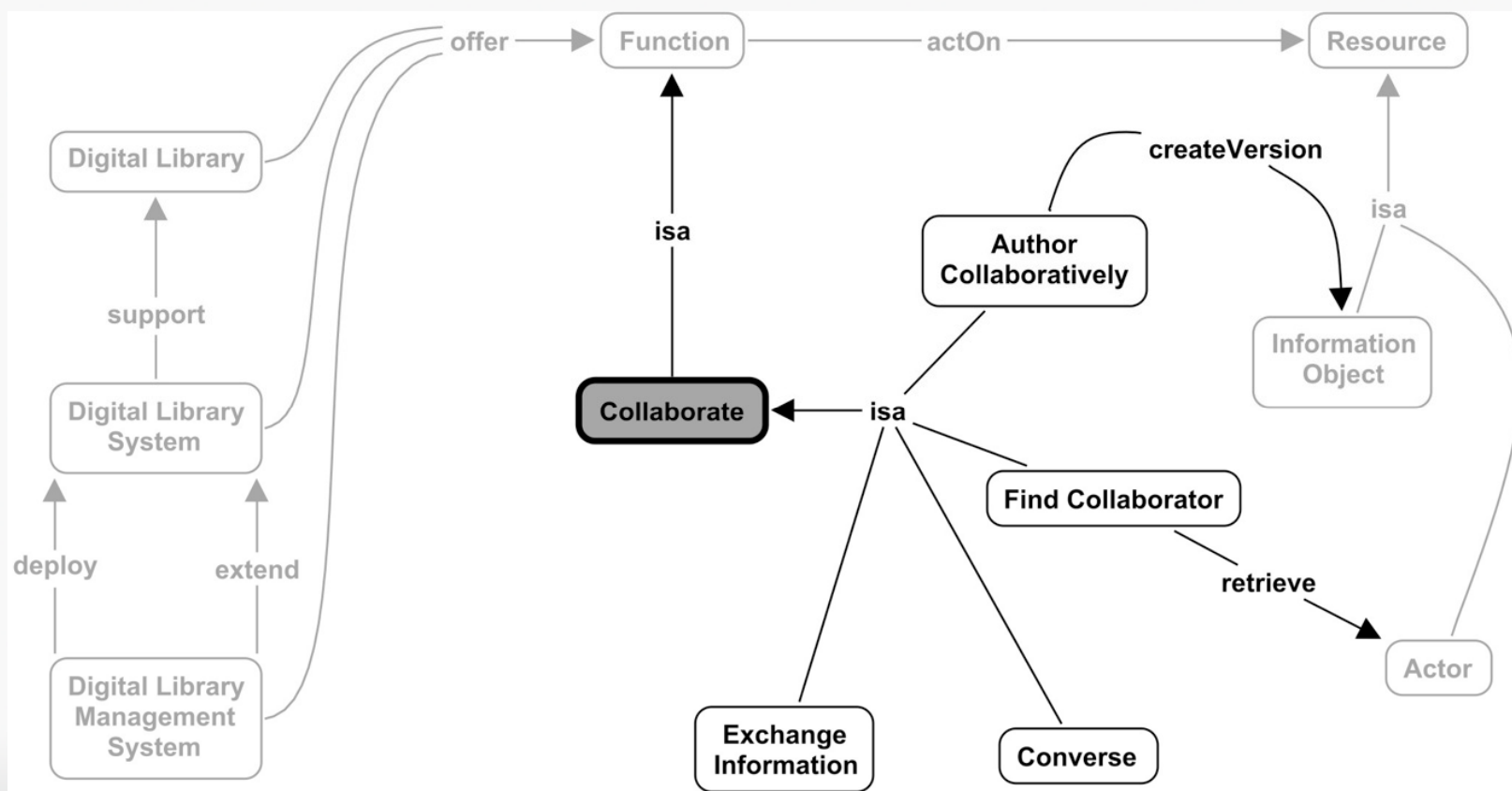
# Manage Information Object



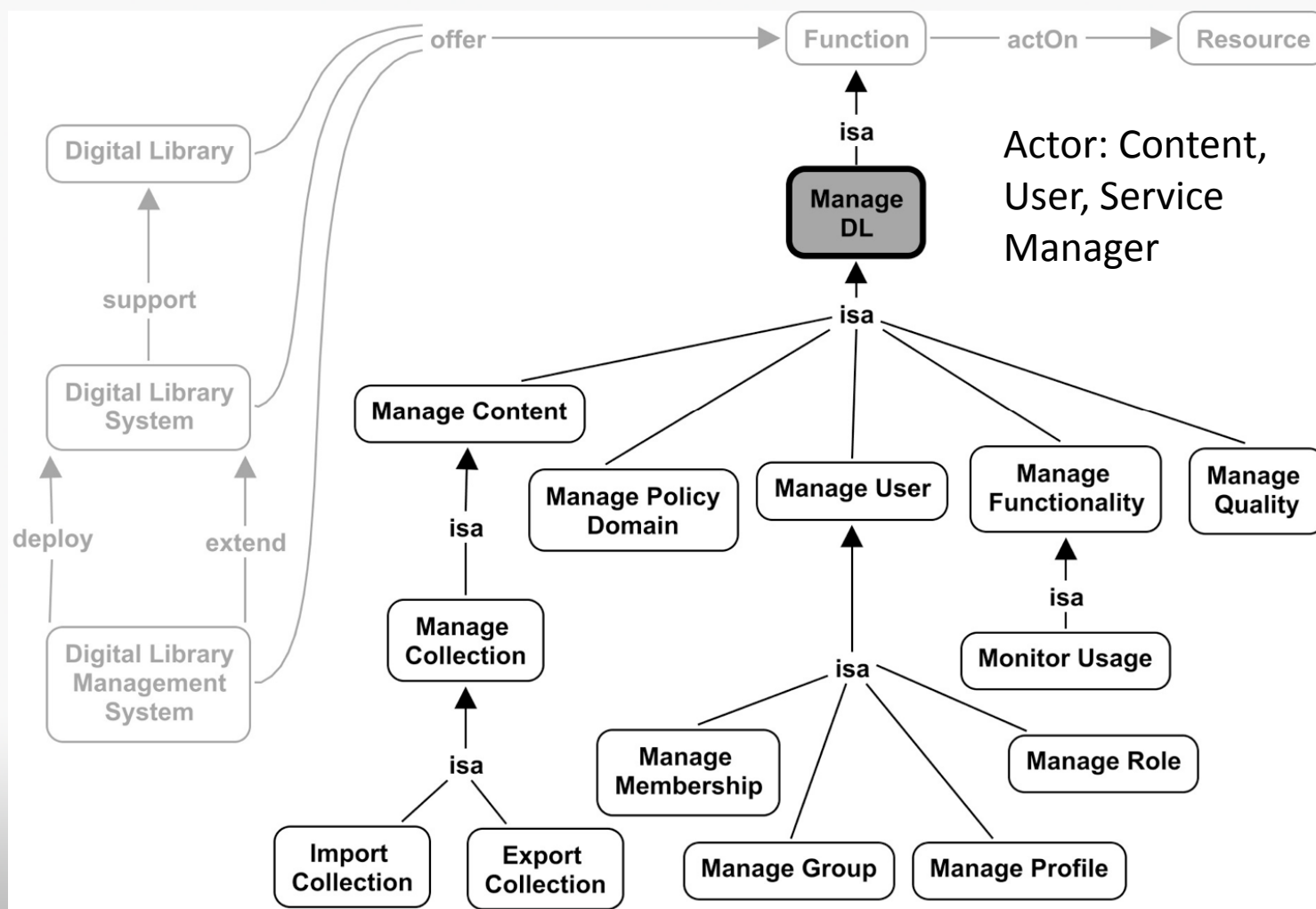
# Manage Actor



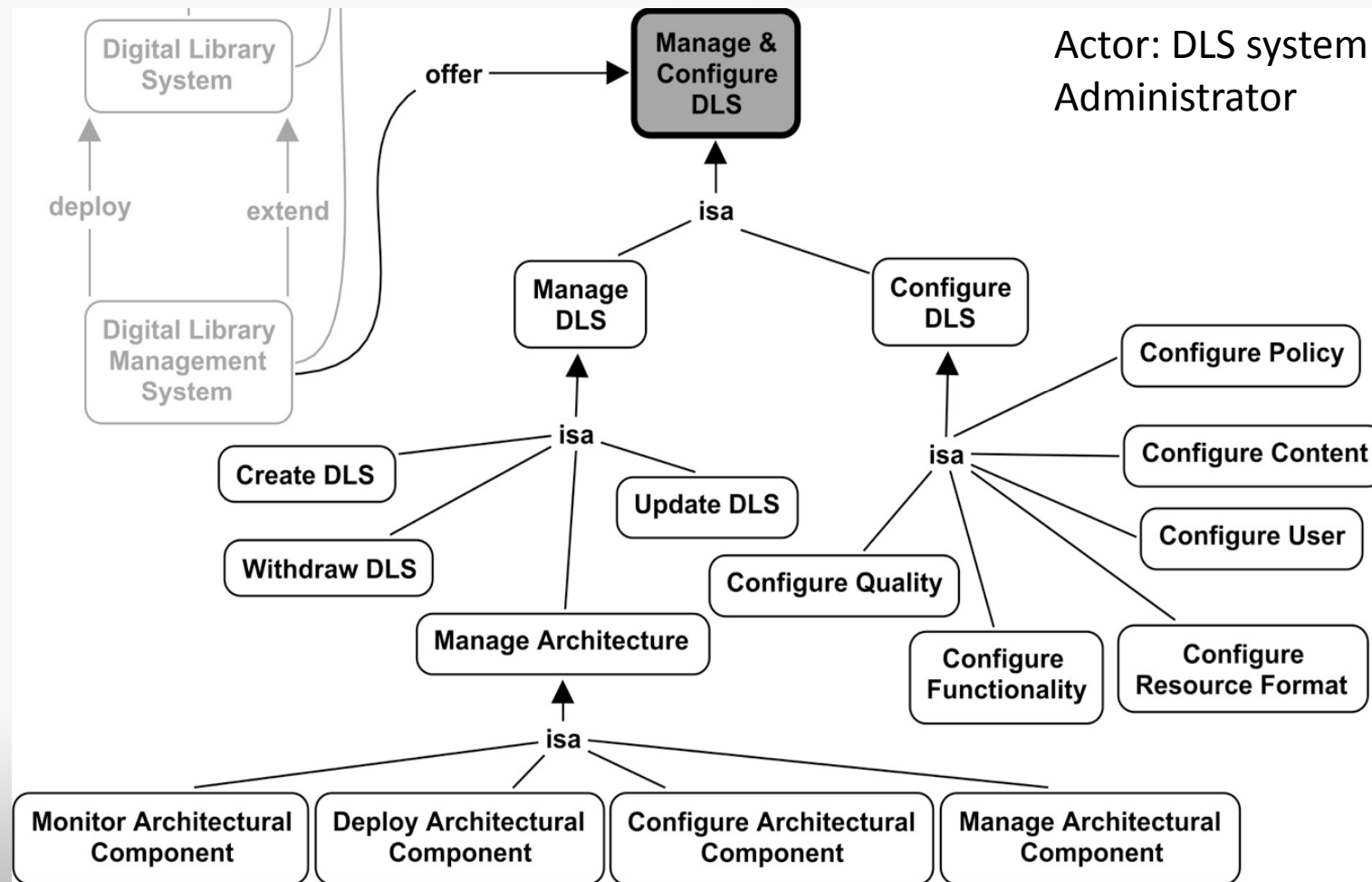
# Collaborate



# Manage DL



# Manage & Configure DLS



## Scenario: InfoSer

The agent of the scenario is a DL designer, D.

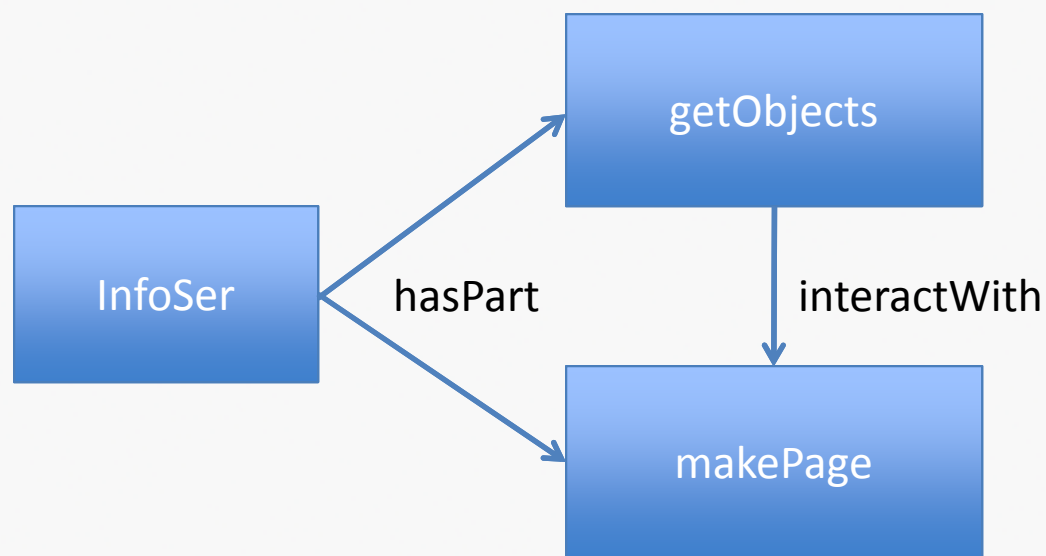
D has been given by the DL Director the task of designing an information service that offers to the user, for a given topic:

- a list of resources related to the topic in the DL
- a list of the items that can be downloaded from the DL (either freely or by paying some fee)



- How to implement InfoServ?
- InfoServ will be implemented as a complex function, built on top of 2 simpler functions:
  - a function for collecting the DL objects about the given topic: `getObjects(topic)`
    - and identifying the DL objects that are downloadable
  - a function for constructing the result and serve it to the user: `makePage(result)`

# Functions



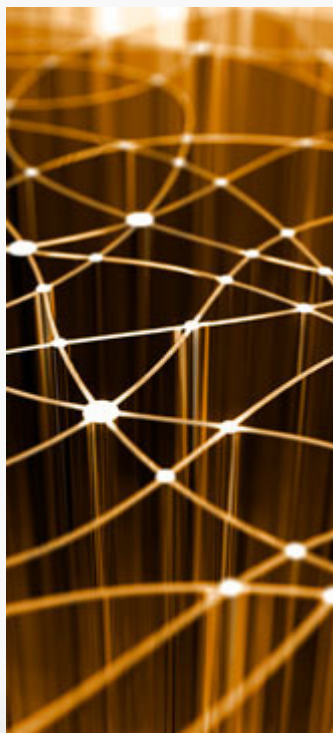
## getObjects(topic)

- Discover objects by querying the associated (<hasMetadata>) InformationObject on the topic properties:
  - depends on the ResourceFormat associated (<hasFormat>) with the InformationObject
    - DC: dc:subject, dc:coverage
    - CIDOC CRM: P129 is about (is subject of)
- The query must specify the relevant properties:
  - properties to be displayed to the user
  - properties for understanding whether the object is downloadable
- Return the ResultSet

- Create a new resource in the DL
  - we want to persist the information for further, multiple re-use
  - the resource has a URI and has 3 manifestations:
    - the result as an HTML document
    - the result as a PDF document
    - the result as an RDF graph
- Display the resource to the user
- The user will Visualize the Resource

## Extended scenario

- The exercise for Friday is based on a variation of the same scenario:
- The youngest child (8) of the DL director (45) has used InfoSer for her home work and found it ... improvable.
- She then suggested her father to improve the InfoSer service by using existing resources on the Web:
  - Europeana for finding relevant resources
  - Amazon for offering purchasable items
- Additionally:
  - Wikipedia for giving an account of the topic
- The next day, D (i.e. you) gets a new task.



**Thank you**  
[wiki.dlorg.eu/index.php/Reference Model](http://wiki.dlorg.eu/index.php/Reference_Model)

